



## Internship project examples

---

### **Content creation - 3D models**

This particular project focussed on extending the portfolio of 3D models that the business had. The intern built 3D models of specific points of interest in Leeds city centre and worked closely with the web development team to ensure they could render the models in web browsers.

### **Electronic systems**

This project focussed on developing and deploying electronic systems and components for an escape room. Working alongside an experienced imagineer and with a narrative brief, the intern was given creative freedom. The intern also helped to develop a framework to be used to build future games.

### **Asset (audio) creation**

This new business, an independent games company, had recently developed their first game and wanted to be able to add immersive audio into the game to transport the player into a virtual location. Due to lack of skills and resources in the team, they hired an intern to be responsible for the audio creation and implementation.

### **Technological development**

A theatre company, dedicated to creating innovative dramas, wanted help in developing the interactive and immersive functions of their prototype app. The internship focussed on working with partners to further develop the app's functions and design, ahead of its use in an upcoming digital live production.

# xR StOries

## **Performance capture**

This gaming studio delivers the ultimate in immersive entertainment experiences. The intern was required to work within the performance capture team to design, implement and ensure the proper functioning of the software to improve the efficiency of the production team.

## **Immersive technology**

This music event in Leeds helps people to understand and enjoy the piano from new perspectives. The intern was part of the programming team, exploring the possibility of using immersive technologies like MR and AR to bring the pianos to life, developing new ways for the audience to engage with culture.